



# GAME DAY PROCEDURES

The procedures outlined in this document are to be followed by teams participating in AAYSA Competitive Leagues.

## **WEEKLY MANAGEMENT OF TEAM MATCH DAY ROSTER**

- » Match Day Roster Limits:
  - » **11U-12U teams:** 16 player max roster; **16 players eligible for Match Day Roster.**
  - » **13U-19U teams:** 22 player max roster; **18 players eligible for Match Day Roster.**
- » Club Pass Players: **must** be printed on the Match Card used for team check-in and meet the max roster limits above with all players selected.
  - » 11U – 12U: a maximum of 3 Club Pass Players may appear on the Match Day Roster
  - » 13U – 19U: a maximum of 4 Club Pass Players may appear on the Match Day Roster
- » Review and set your match day roster in Got Sport for your team.
- » Primary and Club Pass players should be selected in the “Event Roster” and added to Attending so that they can print on the match card. – This is very important for the 13-19U teams that carry 22 players and only 18 can appear on any match card. Players 19-22 will be left off the game card.
- » Review jersey numbers for all players in your League event roster in Got sport. Match Cards should not have handwritten jersey numbers unless missing or correction required by match referees. Should this be an issue with Incorrect Jersey #'s, you have from Wed – Friday to get it corrected before your game.

## **VERIFY TEAM SUSPENSIONS**

- » Players and/or Team Officials required to serve a suspension will be marked off the Match Card with red text and line through their name. If showing on the Match Card, write “Sit Out” next to their name or in the notes by the Referee.
- » Players who are on the team roster but are not eligible to play in the game or are not participating in the game **are not** allowed to be on the team bench, only checked-in players permitted on the sideline.
- » Team Officials who are on the team roster but are not eligible to participate in the game due to suspension. **must not be in attendance in any capacity** (warm-up, half-time, or on the spectator sideline).
  - » All red cards will be an automatic 2 game suspension, following the game in which the card was issued.
  - » Yellow cards do accumulate and can result in a red card being issued.

## **DOWNLOAD AND PRINT THE MATCH CARD**

- » The Match Card will be accessible for downloading/printing Wednesday prior to your scheduled
- » match.
- » The Match Card should be exported in Standard format (**NOT** Photo), printed on a sheet of paper, and **brought to the game by each team.**
- » Player names **cannot** be written in on the Match Cards. Any player name written on the game card will be considered an ineligible player and the game will be a forfeit and further disciplinary action may be taken by the league D&P.
- » Each inactive player above the Match Day Roster Limit (16 or 18 active players) must be manually crossed out on the Match Card by the Referee.



## Players & Team Official Check-In

- » The teams will occupy the same side of the field. Teams are to remain on their half of the field between the halfway line and eighteen yards from their goal line.
- » Both teams should present the referee with a Match Card (printed from Got Sport). The referee will complete one of the Match Cards – using the latest print on date/time stamp. The Referee will use the Match Card to check-in the Players from both teams and all Team Officials.
- » Adults who will be on the team sideline (maximum of 4) must present a current (**WHITE**) and valid USYS Member Pass to the referee prior to the game and **must have it visibly displayed during the game.**
- » At every game, each team coach or manager must have proof of his or her players' registration available for inspection by the match referee(s).
- » Acceptable forms: physical laminated US Youth Soccer / STX Youth Soccer ID Card for each player with the player's current photo **OR** a Virtual Player Pass (when approved by the league) from Got Sport with the player's current photo in accordance with STYSA Rule 3.2.9.
- » The Home Team must wear their darker colored jersey and socks. The Away Team must wear their lighter colored jersey and socks. If in the referee's judgement there is a conflict, the Home Team must change.

## SPECTATOR AREAS

- » Spectators are to occupy the opposite side of the field from their team's bench area.
  - » Spectators should not intermingle with opponent spectators. No spectators should be behind goals, nor should they be by the corner kick areas.
  - » Spectators should be sitting 2 yards (6ft) away from the touch line.
- » Coaches/Managers are required to maintain control of their players and the team's fans on the sideline. **A coach or an assistant coach may be cautioned and/or ejected by a referee for the misconduct of a fan of the team which he/she coaches.**
- » Misconduct by a parent, fan, or supporter can be investigated and disciplinary action can be taken by any of the various levels which have jurisdiction over the team involved under the jurisdiction of the member association and its affiliates.

## MATCH RECORDING DEVICES

- » The use of personal match recording devices on the team sideline, such as Veo, Trace, Hudl, etc., to record your teams at our events are permitted by a credentialed (valid USYS **WHITE** Member Pass) Team Official.
  - » The use of non-approved UAS (drones) at any event that is sanctioned by STX Soccer is strictly prohibited.
- » If utilizing an elevated recording device (this includes the use of high pods / anything over six feet in height) the device must be properly secured with weights and stabilizers.
- » You must be courteous to those around you and not block viewing and if a park/complex/match official asks for the device to be lowered at any time, full compliance is expected.

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## POST-MATCH PROTOCOLS

- » The Referee shall fill out the official Match Report to include misconduct codes and any notes.
- » ALL referees MUST PRINT their First and Last name on the match card (Center, AR1, AR2)
- » The Coach or Team Official from each team is required to sign the completed Match Card prior to leaving the field area. **PLEASE REVIEW ALL INFORMATION PRIOR TO SIGNING.**
- » The signed Match Report
  - >>>> **Match Cards with Yellow or Red Cards - Email to within 1 hour after the game:**
    - >>>>> [yellowredcards@aaysa.org](mailto:yellowredcards@aaysa.org)
  - >>>> **Match Cards without any misconduct cards - Email to within 24 hours after the game:**
    - >>>>> [gamecards@aaysa.org](mailto:gamecards@aaysa.org)
- » A Protest is related to a specific match and is filed by one of the involved team officials. Only those teams involved (no third parties) are permitted to protest a match's result. Judgement calls by the referee may not be protested.
- » Any protest must be orally lodged with the opposing coach and match referee at the field of play as well as noted on the Match Card prior to submission via email.
- » The Protest Fee of \$250 must be received/paid to AAYSA within 48 hours of the protest and must include a detailed letter with the account of the events surrounding the protest.



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### **INCLEMENT WEATHER GUIDELINES**

- » Monitoring weather conditions is the responsibility of game officials, coaches, site coordinators, facility directors, and/or club administrators.
- » Heat Guidelines - One, two (2)-minute water break per half with running time is recommended when the Heat Index is above 90 degrees Fahrenheit. Two, two (2)-minute water breaks per half with running time is recommended when the Heat Index is 100 degrees Fahrenheit. **Water breaks are implemented by site/complex Coordinator, not by individual game/coach agreements.**
- » Lightning Policy - If lightning should be found 10 miles or less to the event location, play will be stopped immediately for a minimum of 30 minutes and shall not resume for a minimum of 30 minutes following the last lightning or thunder observed within 10 miles.  
If play is stopped due to lightning all fields must be cleared and all attendees must seek shelter within a car or building. Trees, pavilions, or tents do not provide shelter.
- » If a match is suspended for inclement weather, the match shall be considered official after one full half of play (the second half does not have to start).